

EUROPEAN PATENT OFFICE

Patent Abstracts of Japan

PUBLICATION NUMBER : 2000116843
PUBLICATION DATE : 25-04-00

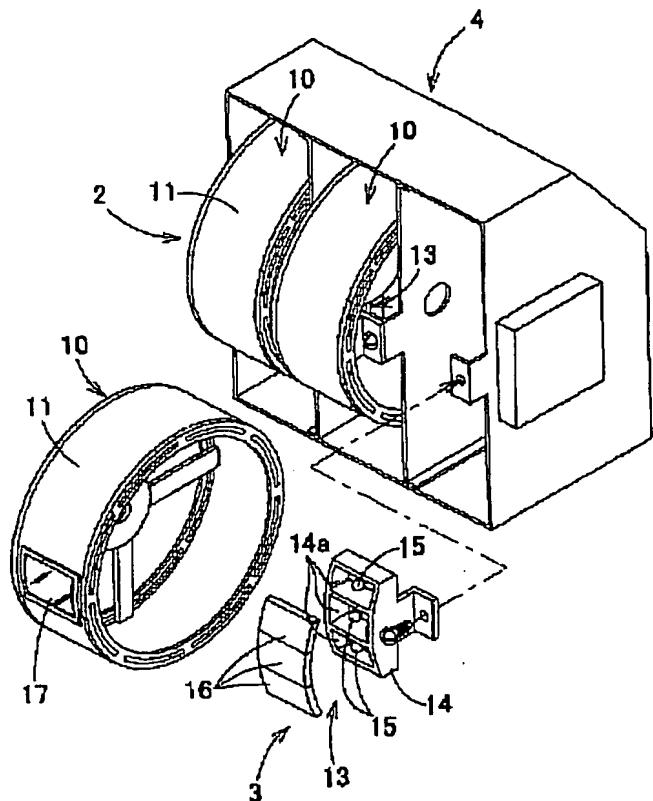
APPLICATION DATE : 19-10-98
APPLICATION NUMBER : 10296806

APPLICANT : EVER PROSPECT INTERNATL LTD;

INVENTOR : CHIHARA MITSUO;

INT.CL. : A63F 5/04 A63F 7/02

TITLE : GAME MACHINE



ABSTRACT : PROBLEM TO BE SOLVED: To improve a game machine capable of providing the variable display movements and improving the interest in a game.

SOLUTION: This game machine comprises a first display means 2 comprising a plurality of rotary drums 10 provided with the identification marks such as the characters, numbers and pictures in the peripheral direction at constant intervals, and variably displaying the identification marks onto a visible effective display zone corresponding to the rotation angle of the rotary drums, and a second display means 3 variably displaying the identification marks on at least one specific display position of at least one rotary drum 10 by a display mechanism different from the first display means. A see-through window 17 is mounted on the specific display position of the rotary drum 10, and a liquid crystal display means having a liquid crystal display panel 16 visible through the see-through window 17, is mounted at the back of the effective display zone.

COPYRIGHT: (C)2000,JPO